

The Magick Rote Quick Reference Sheet

Correspondence

- Immediate Spatial Perceptions
- Sense Space
Touch Space
- Pierce Space
Seal Gate
Co-locality Perception
- Rend Space
Co-locate Self
- Mutate Localities
Co-location

Entropy

- Sense Fate & Fortune
- Control Probability
- Affect Predictable Patterns
- Affect Life
- Affect Thought

Forces

- Perceive Forces
- Control Minor Forces
- Transmute Minor Forces
- Control Major Forces
- Transmute Major Forces

Life

- Sense Life
- Alter Simple Patterns
Heal Self
- Alter Self
Heal Life
Transform Simple Patterns
Create Simple Patterns
- Alter Complex Life Patterns
Transform Self
- Transform Complex Life Patterns
Create Complex Life Patterns
Perfect Metamorphosis

Matter

- Matter Perceptions
- Basic Transmutations
- Alter Forms
- Complex Transmutations
- Alter Properties

Mind

- Sense Thoughts & Emotions
Empower Self
- Read Surface Thoughts
Mental Impulse
- Mental Link
Walk Among Dreams
- Control Conscious Mind
Astral Projection
- Control Subconscious
Forge Psyche

Prime

- Etheric Senses
- Weave Odyllic Force
Fuel Pattern
Rubbing the Bones
- Channel Quintessence
- Expel Base Energy
- Alter Flow

Spirit

- Spirit Sight
Spirit Sense
- Touch Spirit
Manipulate Gauntlet
- Pierce Gauntlet
Rouse & Lull Spirit
- Rend Gauntlet
Seal Breach
Bind Spirit
- Forge Ephemera
Outward Journeys

Time

- Time Sense
- Past Sight
Future Sight
- Time Contraction
Time Dilation
- Time Determinism
- Future Travel
Time Immunity